

Figure 1: Hardware design of a BioFidget prototype.



Figure 2: Alternative BioFidget designs.

BioFidget Video: Biofeedback for Respiration Training Using an Augmented Fidget Spinner

Rong-Hao Liang Bin Yu Mengru Xue Jun Hu Loe M. G. Feijs

Department of Industrial Design
Eindhoven University of Technology
{r.Liang, b.yu, m.Xue, j.hu, l.m.q.feijs}@tue.nl

Permission to make digital or hard copies of part or all of this work for personal or classroom use is granted without fee provided that copies are not made or distributed for profit or commercial advantage and that copies bear this notice and the full citation on the first page. Copyrights for third-party components of this work must be honored. For all other uses, contact the Owner/Author.

CHI'18 Extended Abstracts, April 21–26, 2018, Montreal, QC, Canada © 2018 Copyright is held by the owner/author(s). ACM ISBN 978-1-4503-5621-3/18/04. https://doi.org/10.1145/3170427.3186594

Abstract

This video presents BioFidget, a biofeedback system that integrates physiological sensing and display into a smart fidget spinner for respiration training. We present a simple yet novel hardware design that transforms a fidget spinner into 1) a nonintrusive heart rate variability (HRV) sensor, 2) an electromechanical respiration sensor, and 3) an information display. The combination of these features enables users to engage in respiration training through designed tangible and embodied interactions, without requiring them to wear additional physiological sensors. The results of this empirical user study prove that the respiration training method reduces stress, and the proposed system meets the requirements of sensing validity and engagement with 32 participants in a practical setting.

Author Keywords

Biofeedback; physiological sensing; fidget spinner; stress; respiration training; tangible interaction

ACM Classification Keywords

H.5.2. Information Interfaces and Presentation (e.g., HCI): User Interfaces